

Edris

Armaghani

3D Artist / Animator

MY CONTACT

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Istanbul - Türkiye

www.edrisarmaghani.com

SKILLS

EXPERT

- 3DSMAX
- BLENDER
- ZBRUSH
- MARVELOUS DESIGNER

PROFICIENT

- SUBSTANCE 3D PAINTER
- SPINE 2D
- AFTER EFFECTS

COMPETENT

- BOUJOU
- UNREAL ENGINE

ADVANCED BEGINNER

- MAYA
- UNITY

- SOME CERTIFICATIONS -

MY PROFILE

Talented 3D artist experienced in the 20 years.

Experience on Feature Films, TV Shows and Advertising.

Author of 12 animation textbooks for Iran's Ministry of Education.

CORE QUALIFICATIONS

- 3D Character Modeling
- Texturing & Shading
- Character Rigging
- Character Animation
- Lighting & Rendering

WORK EXPERIENCE

- **3D Artist** 2007-2013
PAJ Animation Studio
Contributed to 3D modeling, texturing, and animation for various projects.
- **Animation Supervisor** 2012-2016
GEM TV
Led animation teams, ensuring high-quality output for TV productions.
- **Animation Supervisor** 2014-2017
Farsi 1TV
Oversaw animation processes, collaborating with creative teams.
- **Senior Motion Designer** 2016-2018
National Geographic Farsi
Created captivating motion graphics for television content.
- **Marketing Animator** 2022-2023
Matchingham games
Created animations for trailers, ads, or social media posts to promote the games.
- **Game Animator** 2023-2024
Funfun Studio
Created the animations that gamers see within the game